AIR                 = Block(0)

STONE               = Block(1)

GRASS               = Block(2)

DIRT                = Block(3)

COBBLESTONE         = Block(4)

WOOD\_PLANKS         = Block(5)

SAPLING             = Block(6)

BEDROCK             = Block(7)

WATER\_FLOWING       = Block(8)

WATER               = WATER\_FLOWING

WATER\_STATIONARY    = Block(9)

LAVA\_FLOWING        = Block(10)

LAVA                = LAVA\_FLOWING

LAVA\_STATIONARY     = Block(11)

SAND                = Block(12)

GRAVEL              = Block(13)

GOLD\_ORE            = Block(14)

IRON\_ORE            = Block(15)

COAL\_ORE            = Block(16)

WOOD                = Block(17)

LEAVES              = Block(18)

GLASS               = Block(20)

LAPIS\_LAZULI\_ORE    = Block(21)

LAPIS\_LAZULI\_BLOCK  = Block(22)

SANDSTONE           = Block(24)

BED                 = Block(26)

COBWEB              = Block(30)

GRASS\_TALL          = Block(31)

WOOL                = Block(35)

FLOWER\_YELLOW       = Block(37)

FLOWER\_CYAN         = Block(38)

MUSHROOM\_BROWN      = Block(39)

MUSHROOM\_RED        = Block(40)

GOLD\_BLOCK          = Block(41)

IRON\_BLOCK          = Block(42)

STONE\_SLAB\_DOUBLE   = Block(43)

STONE\_SLAB          = Block(44)

BRICK\_BLOCK         = Block(45)

TNT                 = Block(46)

BOOKSHELF           = Block(47)

MOSS\_STONE          = Block(48)

OBSIDIAN            = Block(49)

TORCH               = Block(50)

FIRE                = Block(51)

STAIRS\_WOOD         = Block(53)

CHEST               = Block(54)

DIAMOND\_ORE         = Block(56)

DIAMOND\_BLOCK       = Block(57)

CRAFTING\_TABLE      = Block(58)

FARMLAND            = Block(60)

FURNACE\_INACTIVE    = Block(61)

FURNACE\_ACTIVE      = Block(62)

DOOR\_WOOD           = Block(64)

LADDER              = Block(65)

STAIRS\_COBBLESTONE  = Block(67)

DOOR\_IRON           = Block(71)

REDSTONE\_ORE        = Block(73)

SNOW                = Block(78)

ICE                 = Block(79)

SNOW\_BLOCK          = Block(80)

CACTUS              = Block(81)

CLAY                = Block(82)

SUGAR\_CANE          = Block(83)

FENCE               = Block(85)

GLOWSTONE\_BLOCK     = Block(89)

BEDROCK\_INVISIBLE   = Block(95)

STONE\_BRICK         = Block(98)

GLASS\_PANE          = Block(102)

MELON               = Block(103)

FENCE\_GATE          = Block(107)

GLOWING\_OBSIDIAN    = Block(246)

NETHER\_REACTOR\_CORE = Block(247)